



## JUNIOR SPRING LEAGUE GAME RULES

1. Two – 20 minute halves running time.  
Exceptions: The game will stop for all free throws in the last two minutes of the first half.  
The game will stop for every whistle in the last two minutes of the game.  
The game stops for time-outs and injuries.
2. Games begin on the hour. Limited warm-up is available.
3. Halftime is 4 minutes.
4. Time-outs. 3 per team for the game.....60 seconds each.  
An extra time-out if overtime is needed.
5. Substitutions: Can be made at the bench. Coaches can ask the referee to sub after made baskets. (This is Spring league and the emphasis should be on playing time for everyone)
6. Team Fouls will be bonus after 7 (one shot worth two points)
7. Shooting Fouls will be one shot worth two points.
8. Players will foul out on their 6<sup>th</sup> personal foul.
9. Technical Fouls: On a player:  
1<sup>st</sup> Offense: 2pts and ball to the opponent, player removed for the rest of the half.  
2<sup>nd</sup> Offense: 2 pts., ball and player ejected for the game.  
  
On a coach:  
1<sup>st</sup> Offense: 3pts, and ball to the opponent  
2<sup>nd</sup> Offense: 3pts.,ball and ejection from game
10. Overtime: 3 minutes, no stop time. If a second overtime is required it will be sudden death 1<sup>st</sup> basket wins.
11. All other high school rules will apply.
12. We will not be keeping standings and will not have a playoff. We just want to play.

**As in all basketball situations, the decision of the referee is final HAVE FUN!!!!!!**